



# What Do You Do?



mystery

sci-fi

adventure

138 4 13

## Chapter 1 by Kallaway Haystings

You wake up in a long corridor that leads on around a bend and out of sight. You lay crumpled next to a blinking machine in the middle of a corridor, needles sticking out of your arm and wires connecting both sides of your temple to a monitor. You don't know who you are or how you came to be there. The only sound is cold air rushing through an air filter and under your feet a steady hum. Pulling out the objects in your skin you stand up, looking around. Lights shine brightly from white ceilings, to your right a shattered glass wall reveals some kind of equipment room. Guns, swords and other dangerous items lay scattered across the floor and what looks like blood is spattered across the room. Instinctively, you step forward, ignoring the broken glass on the floor and walk over to pick up a thin rapier. It feels good in your hands, like an old friend. Suddenly, from down the corridor you hear shouting, people calling out. Gun shots are fired and the room shakes violently.

What do you do?

## Chapter 2 by Comp Som "CS" Anichi



I channel my inner Le Corbusier and rush forward in the battle. As I enter the corridor, the guards are instantly confused and pause for a moment. I raise my rapier in an intimidating pose and shout, "I am the master of this domain!" Shots were fired, springing me back. I continue to fight with the sound of your swords swinging.

See more of Story Wars

[Login](#)

or

[Create new account](#)

Soon, you were able to round up all the shooters.

"Now, tell me-" you point the tip of your rapier in front of one of the gunner's nose, "-who are you, where am I, and what am I doing here?"

"I'll never tell you anything," he spat.

Very well, you just had to find out for yourself.

### Chapter 3 by AverageAuthor12



You leave the guards behind and start to wipe the blood off your sword.

"When did I get so good at sword fighting.....or fighting in general?" You think to yourself as the enter a long black corridor.

A dim lamp flickered in the center of the hallway, the only light source. Large doors lined the walls that looked like something out of a medieval castle. As you walk along strange noises come from each of the doors. Instead of stopping to investigate you keep going. At the end of the corridor a red door greets you, on the ground beneath it a broken padlock lays. The door was already open a sliver and a eerie blue glow was coming from inside...

### Chapter 4 by Laurel



You open the door, hesitating for a moment before letting it swing open fully. The room is slightly illuminated by a lantern that contains a small blue flame. The smell of blood is very strong making you feel uneasy but you continue on anyway. The area isn't really a door it's more like a long corridor. There are two doors on each side of the room. Besides that there is nothing but the lanterns on the walls and the one on the floor. You see a dark spot on the otherwise clean stone floor. You walk over to it, curious as to what it might be. It's a dark red liquid, it looks like it was spilled on the floor recently. The smell of blood gets stronger as you approach the door. The doors are identical but the one across from the other is padlocked, shaking slightly, but the one in front of you isn't. You cautiously twist the knob and the door opens easily. The

See more of Story Wars

Login

or

Create new account

limping as if her leg is injured. The stops mere inches from you. She extends her hand towards your face, your mind racing. Then the door across slams open, you are not prepared for what emerges from the darkness inside.

## Write a draft for chapter 5 of 8 (1 draft)

**i** You need to login before writing - [click here](#)

Continue the story

☐ Flag as mature

☐ receive feedback

Submit draft

Write a comment...

[About](#) | [Rooms](#) | [Feedback](#) |



See more of Story Wars

Login

or

Create new account